KAJOT ONLINE GAMES

GAME INSTRUCTIONS AND DESCRIPTION OF GAME

BASIC FUNCTIONS OF THE GAME

Game Functions

The table below lists the different buttons found in the game and describes their functions.

But	ton	Function			
Mobile	Desktop				
•		Click to start a game round at the current bet level and coin value (alternatively, press the spacebar or enter).			
		Click to spread the burger menu. If the burger menu is already spread, click to close burger menu and return to game.			
§	§	Click to see the Game Rules.			
		Click to close the window with played game (Click to return to the main menu of the casino).			
		Click to turn on/turn off the game sounds.			
i		Click to see info about the game (symbols, winning ways, basic information, pay table).			
		Click the arrows pointing to the left or right to scroll through the Info pages. Click the icon of Burger menu to return to the game.			



9	-+	Click to set the Bet and Denomination.			
•		Click to set the Autoplay.			
		Click to stop the Autoplay or to stop the Spin.			
	MAX	Click to set maximal Bet value			
		Click to toggle fullscreen			
3	9	Click to open an external page with the spin history.			
X		Click to return to the game from setting Autoplay, Bet and Denomination.			

Game Settings

To turn on / off the **sound** of the game there is an icon of **speaker**.

To set the **Auto Play** click on AutoPlay button and choose between values which display at the right side of the display. You can turn off this Auto Play clicking on button stop.

To set the **bet** and **denomination** use the icon with **chips or +/-**. You can choose the denomination values at the left side of display and bet values at the right side of display.

To increase / decrease bet use arrows (up & down) or buttons (+ & -) on the keyboard.

To start the game use start icon or space bar / enter on the keyboard.

Additional Info

The following game **features** and **settings** may be subject to the terms and conditions of the **gaming site**. For more information on the following, refer to the gaming website:

- The procedures used to manage unfinished game rounds.
- The time after which inactive game sessions automatically end.

In case of **malfunction** of the gaming hardware/software, all affected game **bets** and **payouts** are **rendered void** and all affected **bets refunded**.



Denomination rules are shown in the tables below:

	Denomination/Bet in €						
BET (Credits)	0,01	0,02	0,05	0,1	0,2	0,5	1
10	0,1	0,2	0,5	1	2	5	10
20	0,2	0,4	1	2	4	10	20
30	0,3	0,6	1,5	3	6	15	30
40	0,4	0,8	2	4	8	20	40
50	0,5	1	2,5	5	10	25	50
60	0,6	1,2	3	6	12	30	60
70	0,7	1,4	3,5	7	14	35	70
80	0,8	1,6	4	8	16	40	80
90	0,9	1,8	4,5	9	18	45	90
100	1	2	5	10	20	50	100

The bet per spin is adjusted according to a selected denomination level. The bet cannot be changed when the reels are spinning. The bet cannot be changed during bonus games.

3



RING OF FIRE XL

BASIC INFORMATION

GAME CATEGORY
MAIN AIM OF THE GAME
WINNING LINES

a five-reel slot machine spin a reel and get a winning combination of symbols 5 winning lines

Winnings are valid from the left to the right, except of FIRE symbol (SCATTER) which is valid anywhere on the reels.

SPECIAL SYMBOLS, FEATURES AND BONUS GAMES

SYMBOL DEVIL (WILD) FREE SPINS BONUS GAME Symbol DEVIL substitutes any symbol except RING OF FIRE symbol. 3, 4 or 5 RING OF FIRE symbols activate FREE SPINS. The number of FREE SPINS is given by 15-90 range. The winnings are tripled during this bonus game, relevant to bet which activated FREE SPINS. It is possible to get new FREE SPINS during these BONUS GAMES.

PAYOUT TABLE

SYMBOL	2x	3x	4x	5x
DEVIL (WILD)	2 x n	50 x n	500 x n	1800 x n
RING OF FIRE (SCATTER)	2 x n	5 x n + 15-90 FREE SPINS	20 x n + 15-90 FREE SPINS	500 x n + 15-90 FREE SPINS
MELON	2 x n	10 x n	50 x n	300 x n
PLUM	2 x n	10 x n	50 x n	300 x n
CHERRY	-	8 x n	40 x n	160 x n
ORANGE	-	6 x n	30 x n	100 x n
LEMON	-	6 x n	30 x n	100 x n
Α	-	4 x n	20 x n	50 x n
K	-	4 x n	20 x n	50 x n
Q	-	3 x n	10 x n	40 x n
J	-	3 x n	10 x n	40 x n
10	-	3 x n	10 x n	40 x n
9	2 x n	3 x n	10 x n	40 x n

n = BET FOR SPIN