

KAJOT ONLINE GAMES

GAME INSTRUCTIONS AND DESCRIPTION OF GAME

BASIC FUNCTIONS OF THE GAME

Game Functions

The table below lists the different buttons found in the game and describes their functions.

Button		Function
Mobile	Desktop	
		Click to start a game round at the current bet level and coin value (alternatively, press the spacebar or enter).
		Click to spread the burger menu. If the burger menu is already spread, click to close burger menu and return to game.
		Click to see the Game Rules.
		Click to close the window with played game. (Click to return to the main menu of the casino).
 		Click to turn on/turn off the game sounds.
		Click to see info about the game (symbols, winning ways, basic information, pay table).
  	 	Click the arrows pointing to the left or right to scroll through the Info pages. Click the icon of Burger menu to return to the game.

		Click to set the Bet and Denomination.
		Click to set the Autoplay.
		Click to stop the Autoplay or to stop the Spin.
		Click to set maximal Bet value
		Click to toggle fullscreen
		Click to open an external page with the spin history.
		Click to return to the game from setting Autoplay, Bet and Denomination.

Game Settings

To turn on / off the **sound** of the game there is an icon of **speaker**.

To set the **Auto Play** click on AutoPlay button and choose between values which display at the right side of the display. You can turn off this Auto Play clicking on button stop.

To set the **bet** and **denomination** use the icon with **chips or +/-**. You can choose the denomination values at the left side of display and bet values at the right side of display.

To **increase / decrease** bet use **arrows** (up & down) or **buttons** (+ & -) on the keyboard.

To **start** the game use **start icon** or **space bar / enter** on the keyboard.

Additional Info

The following game **features** and **settings** may be subject to the terms and conditions of the **gaming site**. For more information on the following, refer to the gaming website:

- The procedures used to manage **unfinished game rounds**.
- The **time** after which **inactive game sessions** automatically end.

In case of **malfunction** of the gaming hardware/software, all affected game **bets** and **payouts** are **rendered void** and all affected **bets refunded**.

Denomination rules are shown in the tables below:

BET (Credits)	Denomination/Bet in €						
	0,01	0,02	0,05	0,1	0,2	0,5	1
10	0,1	0,2	0,5	1	2	5	10
20	0,2	0,4	1	2	4	10	20
30	0,3	0,6	1,5	3	6	15	30
40	0,4	0,8	2	4	8	20	40
50	0,5	1	2,5	5	10	25	50
60	0,6	1,2	3	6	12	30	60
70	0,7	1,4	3,5	7	14	35	70
80	0,8	1,6	4	8	16	40	80
90	0,9	1,8	4,5	9	18	45	90
100	1	2	5	10	20	50	100

BET:

The bet per spin is adjusted according to a selected denomination level.

The bet cannot be changed when the reels are spinning.

The bet cannot be changed during bonus games.

VIKINGS

BASIC INFORMATION

GAME CATEGORY	a five-reel slot machine
MAIN AIM OF THE GAME	spin a reel and get a winning combination of symbols
WINNING LINES	20 winning lines

A five-reel game with 20 winning lines. Winnings are valid from left to right. During one game, you can win on multiple winning lines, which means that the winnings are added up. Only the highest win on the winning line is valid.

SPECIAL SYMBOLS, FEATURES AND BONUS GAMES

WILD SYMBOL The WILD symbol supplements all the symbols except for the SCATTER symbol. If 1 WILD symbol is drawn on the winning line, the winning line is multiplied by 2. If 2 WILD symbols are drawn on the winning line, the winning line is multiplied by 4. If 3 WILD symbols are drawn on the winning line, the winning line is multiplied by 8. If 4 WILD symbols are drawn on the winning line, the winning line is multiplied by 16.

SCATTER SYMBOL The symbol only appears on the 2nd, 3rd, and 4th reel. Three SCATTER symbols on the reels trigger the Free Spins bonus game. The number of bonus games is determined by the winning table. In the case of a winning combination in this bonus game, all these combinations are paused, and the player receives a respin with the chance to increase his already obtained winnings. Any other winning combination is thus paused, and the player gets other respins until the first non-winning combination occurs, or until the full screen is full of paused symbols. Then, the overall winning through a given spin is determined.

PAYOUT TABLE

SYMBOL	2x	3x	4x	5x
STAR (SCATTER)	-	10 FREE SPINS	20 FREE SPINS	30 FREE SPINS
SHERIFF (WILD)	-	50 x n	200 x n	500 x n
SALOON BONUS (SCATTER)	-	10 x n	20 x n	50 x n
BANDIT 1	-	8 x n	20 x n	100 x n
BANDIT 2	-	8 x n	20 x n	100 x n
BANDIT 3	-	8 x n	20 x n	100 x n
HOARD OF MONEY	-	3 x n	8 x n	25 x n
CARDS	-	3 x n	8 x n	25 x n
COLT	1 x n	2 x n	5 x n	15 x n
BOTTLE OF WHISKEY	1 x n	2 x n	5 x n	15 x n
n = BET FOR SPIN				